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Salesforce JavaScript-Developer-I

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QUESTION NO: 1

A developer needs to debug a Node.js web server because a runtime error keeps occurring at one of the endpoints.

The developer wants to test the endpoint on a local machine and make the request against a local server to look at the behavior. In the source code, the server.js file will start the server. the developer wants to debug the Node.js server only using the terminal.

Which command can the developer use to open the CLI debugger in their current terminal window?

- A. node -i server.js
- B. node inspect server.js
- C. node server.js inspect
- D. node start inspect server.js

ANSWER: B**QUESTION NO: 2**

Refer to the code snippet:

```
Function getAvailabilityMessage(item) {  
  If (getAvailability(item)){  
    Var msg ="Username available";  
  }  
  Return msg;  
}
```

A developer writes this code to return a message to user attempting to register a new username. If the username is available, variable.

What is the return value of msg hen getAvailabilityMessage ("newUserName") is executed and getAvailability("newUserName") returns false?

- A. "Username available"
- B. "newUserName"
- C. "Msg is not defined"
- D. undefined

ANSWER: D**QUESTION NO: 3**

A developer has two ways to write a function:

Option A:

```
function Monster() {  
  This.growl = () => {  
    Console.log ("Grr!");  
  }  
}
```

Option B:

```
function Monster() {};  
Monster.prototype.growl =() => {  
  console.log("Grr!");  
}
```

After deciding on an option, the developer creates 1000 monster objects.

How many growl methods are created with Option A Option B?

- A. 1 growl method is created for Option 1000 growl methods are created for Option B.
- B. 1000 growl method is created for Option A. 1 growl methods are created for Option B.
- C. 1000 growl methods are created regardless of which option is used.
- D. 1 growl method is created regardless of which option is used.

ANSWER: B**QUESTION NO: 4**

Which three actions can be done using the JavaScript browser console? (Choose three.)

- A. View and change security cookies
- B. View and change the DOM of the page
- C. View, change, and debug the JavaScript code of the page
- D. Run code that is not related to the page

E. Display a report showing the performance of a page

ANSWER: A B C

QUESTION NO: 5

Refer to the following array:

Let arr1 = [1, 2, 3, 4, 5];



```
let arr1 = [ 1, 2, 3, 4, 5 ];
let arr2 = arr1.slice(0, 5);

console.log(arr2)
▶ (5) [1, 2, 3, 4, 5] VM1767:4
undefined

let arr1 = [ 1, 2, 3, 4, 5 ];
let arr2 = Array.from(arr1);
console.log(arr2)
▶ (5) [1, 2, 3, 4, 5] VM1827:3
undefined
```

Which two lines of code result in a second array, arr2 being created such that arr2 is not a reference to arr1?

- A. Let arr2 = arr1.slice(0, 5);
- B. Let arr2 = Array.from(arr1);
- C. Let arr2 = arr1;
- D. Let arr2 = arr1.sort();

ANSWER: A B

QUESTION NO: 6 - (SIMULATION)

Refer the code below.

x=3.14;

function myfunction() {

"use strict";

```
y=x;  
  
}  
  
z=x;  
  
myFunction();
```

ANSWER: See the answer below in explanation:

Explanation:

Z is equal to 3.14

Use strict has effect only on line 5.

Line 5 throws an error

QUESTION NO: 7

Which two console logs output NaN? (Choose two.)

- A. console.log(parseInt('two'));
- B. console.log(10 / Number('5'));
- C. console.log(10 / 0);
- D. console.log(10 / 'five');

ANSWER: A D

QUESTION NO: 8

A developer is trying to convince management that their team will benefit from using Node.js for a backend server that they are going to create. The server will be a web server that handles API requests from a website that the team has already built using HTML, CSS, and JavaScript.

Which three benefits of Node.js can the developer use to persuade their manager? (Choose three.)

- A. Ensures stability with one major release every few years
- B. Uses non-blocking functionality for performant request handling
- C. Installs with its own package manager to install and manage third-party libraries
- D. Performs a static analysis on code before execution to look for runtime errors
- E. Executes server-side JavaScript code to avoid learning a new language

ANSWER: B C D**QUESTION NO: 9**

Which three browser specific APIs are available for developers to persist data between page loads ?

Choose 3 answers

- A. IIFEs
- B. indexedDB
- C. Global variables
- D. Cookies
- E. localStorage.

ANSWER: A B E**QUESTION NO: 10**

Refer to the code below:

```
let timeFunction = () => {  
  console.log('Timer called.');
```

```
};
```

```
let timerId = setTimeout (timeFunction, 1000);
```

Which statement allows a developer to cancel the scheduled timed function?

- A. `removeTimeout(timeFunction);`
- B. `removeTimeout(timerId);`
- C. `clearTimeout(timerId);`
- D. `clearTimeout(timeFunction);`

ANSWER: C**QUESTION NO: 11**

Refer to the code below:

```
console.log('start');
```

```
Promise.resolve('Success') .then(function(value){  
  console.log('Success');  
});  
  
console.log('End');
```

What is the output after the code executes successfully?

- A.** End
Start
Success
- B.** Start
Success
End
- C.** Start
End
Success
- D.** Success
Start
End

ANSWER: C

QUESTION NO: 12

Refer to the following code block:

```
class Animal{  
  constructor(name){  
    this.name = name;  
  }  
  makeSound(){  
    console.log(`${this.name} is making a sound.`)  
  }  
}  
  
class Dog extends Animal{  
  constructor(name){  
    super(name)  
    this.name = name;
```

```
}  
makeSound(){  
  console.log(`${this.name} is barking.`)  
}  
}  
  
let myDog = new Dog('Puppy');  
myDog.makeSound();
```

What is the console output?

A. Puppy is barking

ANSWER: A

QUESTION NO: 13

Given the following code:

```
let x = null;  
console.log(typeof x);
```

What is the output?

- A. "object"
- B. "undefined"
- C. "null"
- D. "x"

ANSWER: A

QUESTION NO: 14

A developer is creating a simple webpage with a button. When a user clicks this button for the first time, a message is displayed.

The developer wrote the JavaScript code below, but something is missing. The message gets displayed every time a user clicks the button, instead of just the first time.


```
01 function listen(event) {  
02  
03   alert('Hey! I am John Doe');  
04  
05 }  
06 button.addEventListener('click', listen);
```

Which two code lines make this code work as required? (Choose two.)

- A. On line 06, add an option called once to button.addEventListener().
- B. On line 02, use event.first to test if it is the first execution.
- C. On line 04, use event.stopPropagation();
- D. On line 04, use button.removeEventListener('click', listen);

ANSWER: A D

QUESTION NO: 15

A developer wrote a fizzbuzz function that when passed in a number, returns the following:

≡ 'fizz' if the number is divisible by 3

≡ 'buzz' if the number is divisible by 5

≡ 'fizzbuzz' if the number is divisible by both 3 and 5
≡ empty string if the number is divisible by neither 3 or 5
Which two test cases will properly test scenarios for the fizzbuzz function? (Choose two.)

- A. let res = fizzbuzz(3); console.assert(res === 'buzz');
- B. let res = fizzbuzz(Infinity); console.assert(res === "");
- C. let res = fizzbuzz(15); console.assert(res === 'fizzbuzz');
- D. let res = fizzbuzz(5); console.assert(res === "");

ANSWER: B C